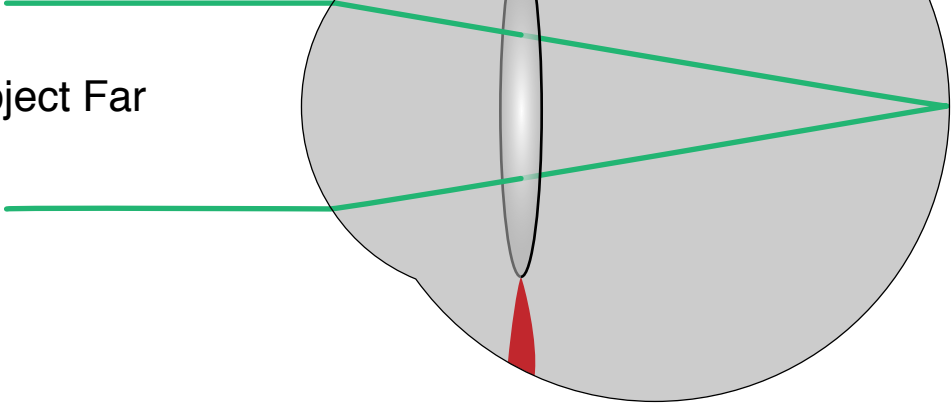


Object Far



Object Near

